Architects must cater to 'real golfers'

To the editor:
The commentary and Point/Counter-point items in your last issue (GCN June 2002 "Drawing a line in the sand" and "How has the golf ball harmed golf?") are worth comment.

The first thing that we must be realistic about is that there are two entirely distinct golf worlds: professional golf and real golf. The former is played by less than one percent of the active golfers, and the 25 million strong latter is what makes the golf industry's wheels go round. Conceivably, real golf could exist by itself, and it is only logical that we golf course designers should concern ourselves with that sector.

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The major thrust of our job should be "entertainment creators," a sterile designation, as that is only logical that we golf course designers should concern ourselves with that sector.

The distance traveled by golf balls has increased very slowly over the years and we are not in a sudden dilemma. I was surprised that Mr. Uihlein did not point out that golf balls are going straighter and farther than any time before, much to the chagrin of those capable of working the ball. Mr. Frank Thomas should know what he is talking about - the limits are at hand, especially as the governing bodies of golf (the USGA and the R&A) have come to their respective senses, and agreed to agree.

So let us concern ourselves with real golf, and encourage real golfers to increase their enjoyment to the game. Let the "championship courses" go to 8,000 yards and far beyond, and let real golfers enjoy seeing the 340-yard drives and the 180-yard nine irons on the telly. They know that such feats have little to do with

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